

THE
WALKING DEAD
UNIVERSE
amc
ROLEPLAYING GAME

DESCRIPTION

Overall:

Structures:

Surroundings:

Food Sources:

Name:

CAPACITY

Stored Gear:

DEFENSE

Issues:

CURRENT PROJECTS

Project:

Project:

Effect:

Effect:

Workforce

Finish Date

Workforce

Finish Date

Project:

Project:

Effect:

Effect:

Workforce

Finish Date

Workforce

Finish Date

NPC SURVIVORS

Name:

Name:

Name:

Name:

Description:

Description:

Description:

Description:

Skills:

Skills:

Skills:

Skills:

Issue:

Issue:

Issue:

Issue:

Gear:

Gear:

Gear:

Gear:

Name:

Name:

Name:

Name:

Description:

Description:

Description:

Description:

Skills:

Skills:

Skills:

Skills:

Issue:

Issue:

Issue:

Issue:

Gear:

Gear:

Gear:

Gear: