

THE  
**WALKING DEAD**  
UNIVERSE  
amc  
ROLEPLAYING GAME

**DESCRIPTION**

Overall:

Structures:

Surroundings:

Food Sources:

Name:

CAPACITY

Stored Gear:

DEFENSE

Issues:

**CURRENT PROJECTS**

Project:

Project:

Effect:

Effect:

Workforce

Finish Date

Workforce

Finish Date

Project:

Project:

Effect:

Effect:

Workforce

Finish Date

Workforce

Finish Date

**NPC SURVIVORS**

Name:

Name:

Name:

Name:

Description:

Description:

Description:

Description:

Skills:

Skills:

Skills:

Skills:

Issue:

Issue:

Issue:

Issue:

Gear:

Gear:

Gear:

Gear:

Name:

Name:

Name:

Name:

Description:

Description:

Description:

Description:

Skills:

Skills:

Skills:

Skills:

Issue:

Issue:

Issue:

Issue:

Gear:

Gear:

Gear:

Gear: