



### JOURNEY LOG

Year \_\_\_\_\_

Season \_\_\_\_\_

Journey from \_\_\_\_\_

Destination \_\_\_\_\_

Days of travel \_\_\_\_\_

### The company

Name	Journey Role	Travel Fatigue
_____	_____	□□□□□□□□
_____	_____	□□□□□□□□
_____	_____	□□□□□□□□
_____	_____	□□□□□□□□
_____	_____	□□□□□□□□
_____	_____	□□□□□□□□
_____	_____	□□□□□□□□
_____	_____	□□□□□□□□

### PONIES AND HORSES

Name	Vigour
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### JOURNAL

### JOURNEY PATH



THE ONE RING™

#### EVENT 1

Target \_\_\_\_\_

Event \_\_\_\_\_

Result \_\_\_\_\_

#### EVENT 2

Target \_\_\_\_\_

Event \_\_\_\_\_

Result \_\_\_\_\_

#### EVENT 3

Target \_\_\_\_\_

Event \_\_\_\_\_

Result \_\_\_\_\_

#### EVENT 4

Target \_\_\_\_\_

Event \_\_\_\_\_

Result \_\_\_\_\_

#### EVENT 5

Target \_\_\_\_\_

Event \_\_\_\_\_

Result \_\_\_\_\_

#### EVENT 6

Target \_\_\_\_\_

Event \_\_\_\_\_

Result \_\_\_\_\_



### JOURNEY LOG

Year  
2965

Season  
Summer

Journey from  
Weathertop

Destination  
Fornost

Days of travel  
7 (short-cut)

### The company

Name	Journey Role	Travel Fatigue
Haldamir	Guide	XX□□□□□□□□
Burin	Look-out	XX□□□□□□□□
Primula	Look-out	XX□□□□□□□□
Folco	Hunter	XXX□□□□□□□□
Holly	Scout	XX□□□□□□□□
		□□□□□□□□
		□□□□□□□□

### ponies and horses

Name	Vigour
Joki	2
Willy	1
Old Tom	1
Gus	1

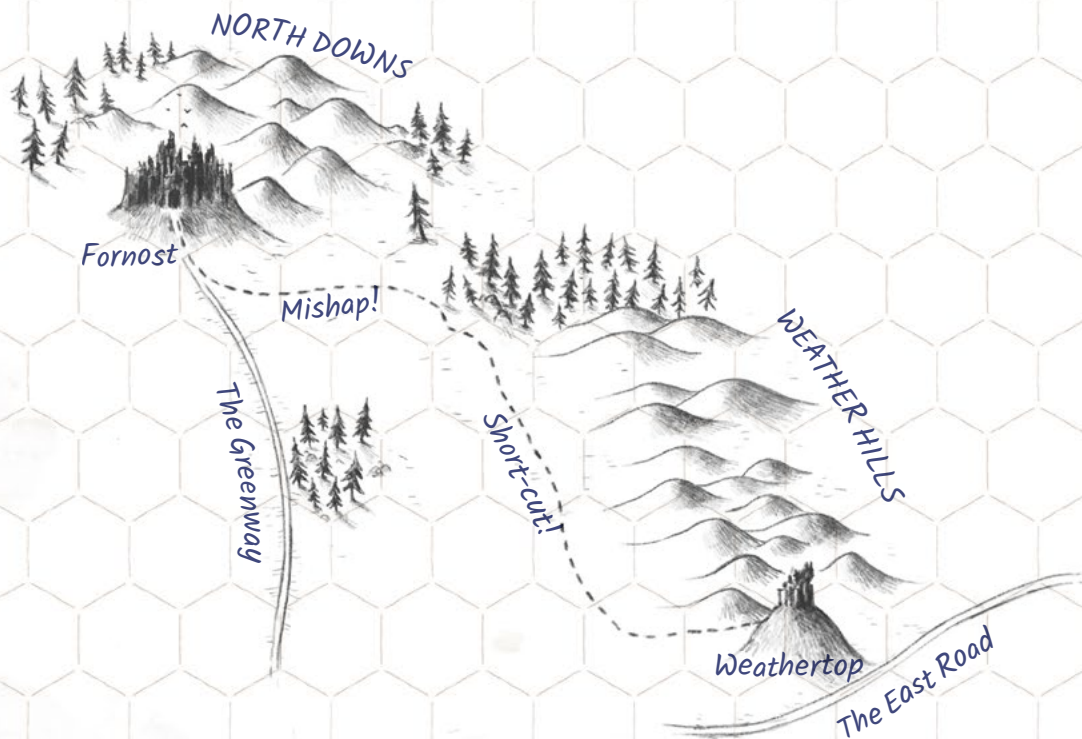
### JOURNAL

We left Weathertop at dawn, heading north. Haldamir the Ranger guides us. He chose to keep the Weather Hills to our right side.

After three days, Holly, our Scout, made us change course, as she found a good path. The track turned westward across the lone-lands, heading towards the North Downs and our destination... Fornost.

After three more days we ran out of provisions, and Folco, our Hunter, spent a full day pursuing a boar that he alone thought was close by! Luckily, the ruins of Fornost were already in sight.

### JOURNEY PATH



#### EVENT 1

Target *Scout*  
Event *Short-cut*  
Result *Success!*

#### EVENT 2

Target *Hunter*  
Event *Mishap*  
Result *Failure!*

#### EVENT 3

Target \_\_\_\_\_  
Event \_\_\_\_\_  
Result \_\_\_\_\_

#### EVENT 4

Target \_\_\_\_\_  
Event \_\_\_\_\_  
Result \_\_\_\_\_

#### EVENT 5

Target \_\_\_\_\_  
Event \_\_\_\_\_  
Result \_\_\_\_\_

#### EVENT 6

Target \_\_\_\_\_  
Event \_\_\_\_\_  
Result \_\_\_\_\_